

Three Types of Breakthrough Innovations for Creating Future Industries

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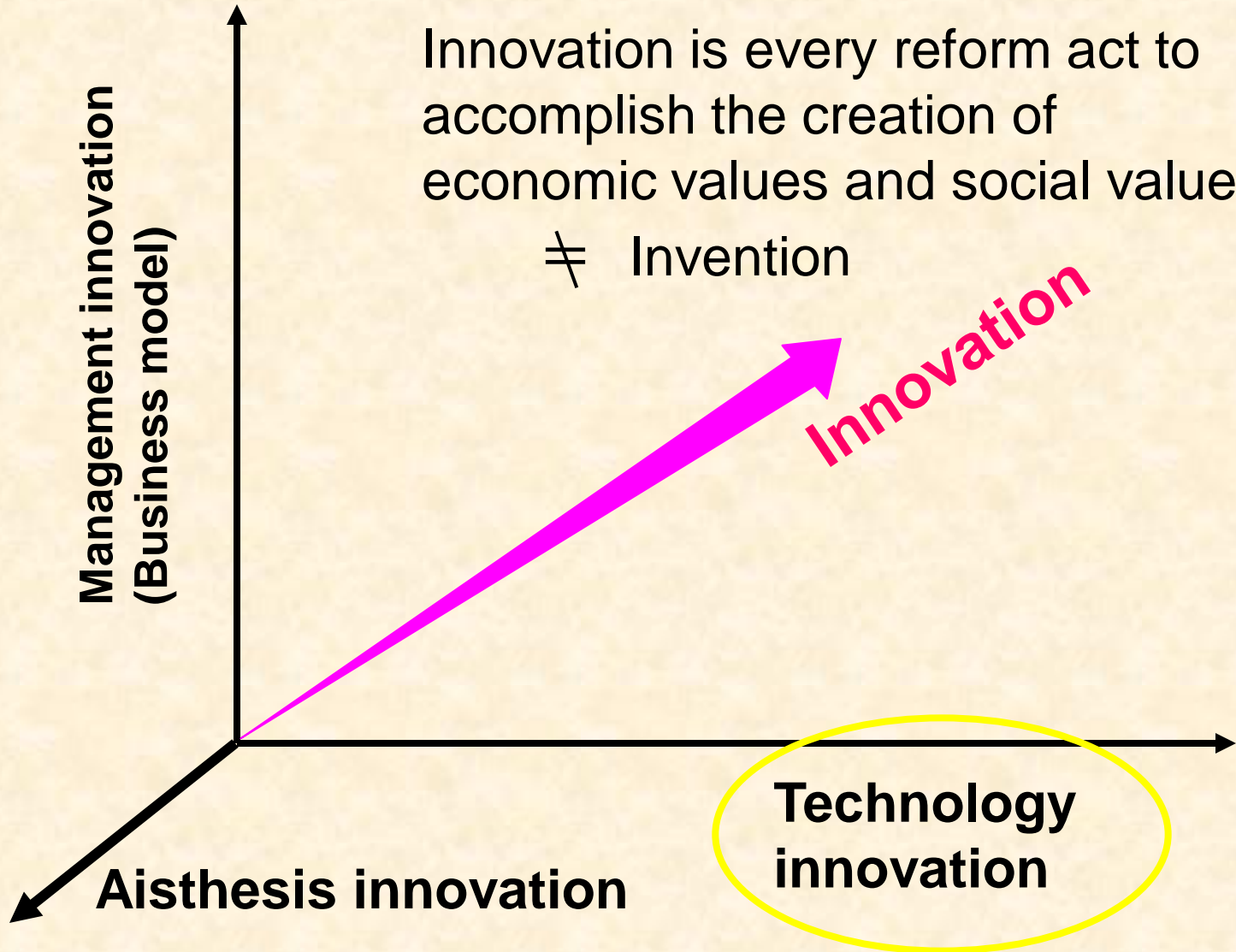
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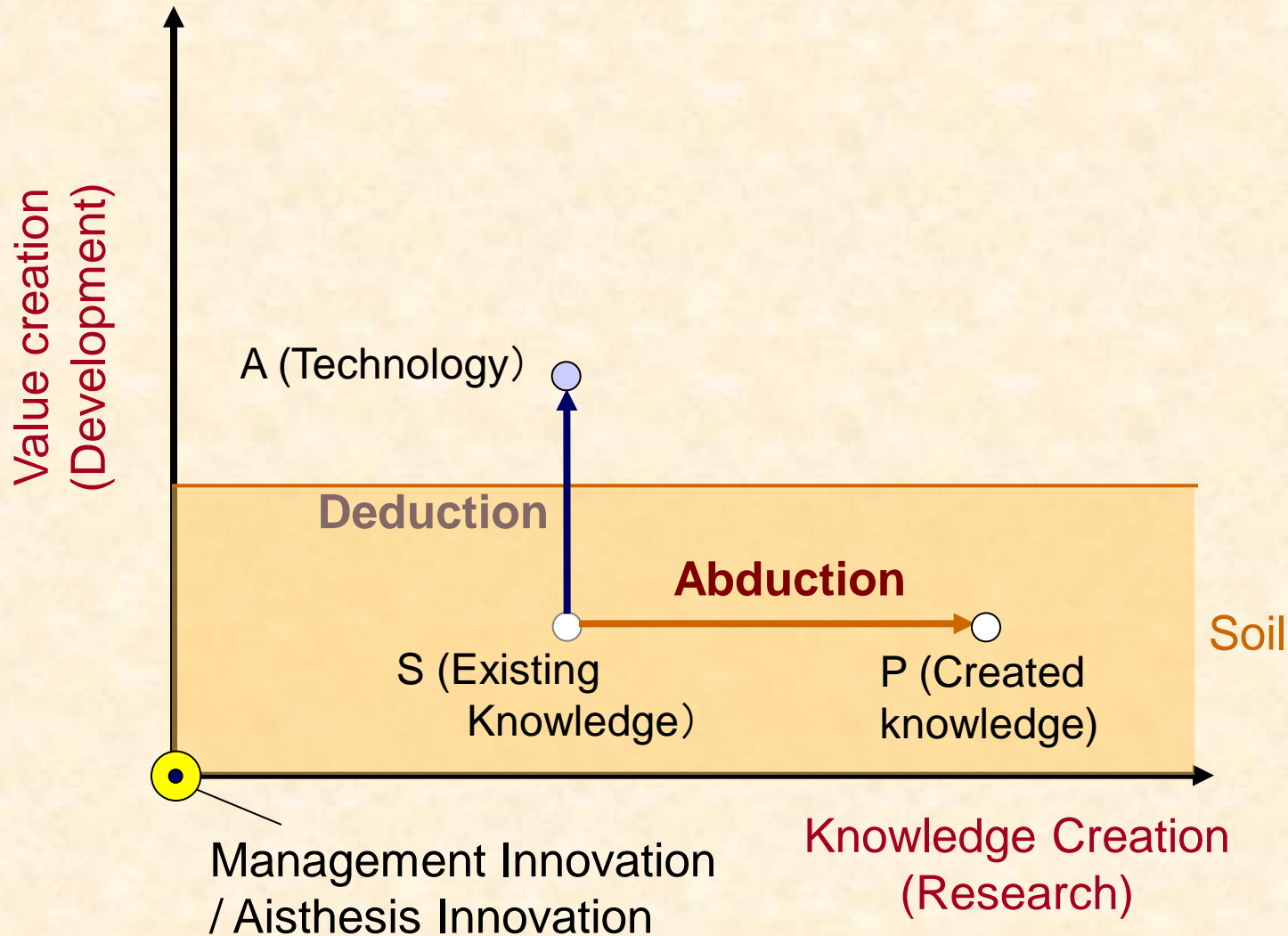
What is Innovation ?

Innovation is every reform act to accomplish the creation of economic values and social values.

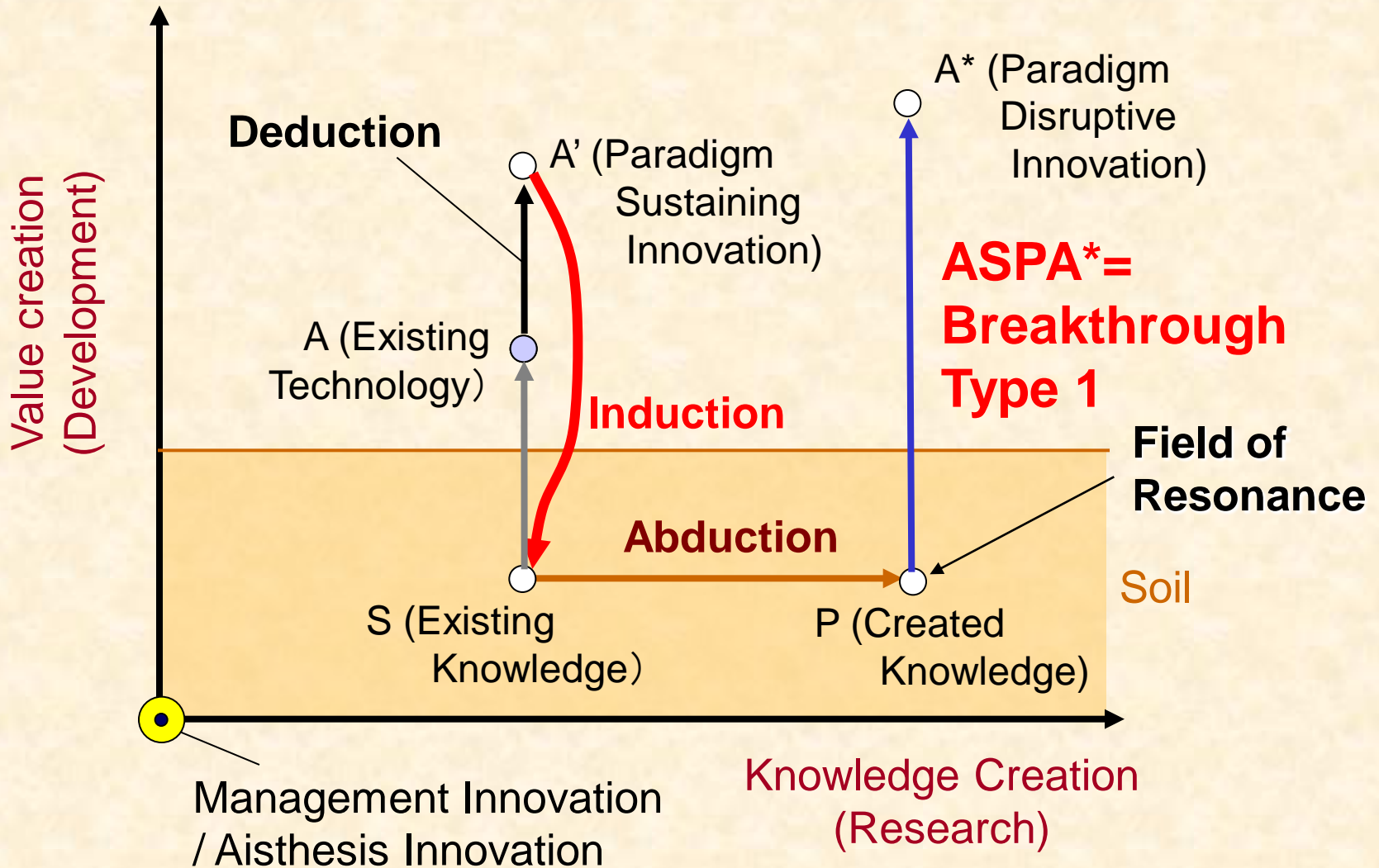
≠ Invention



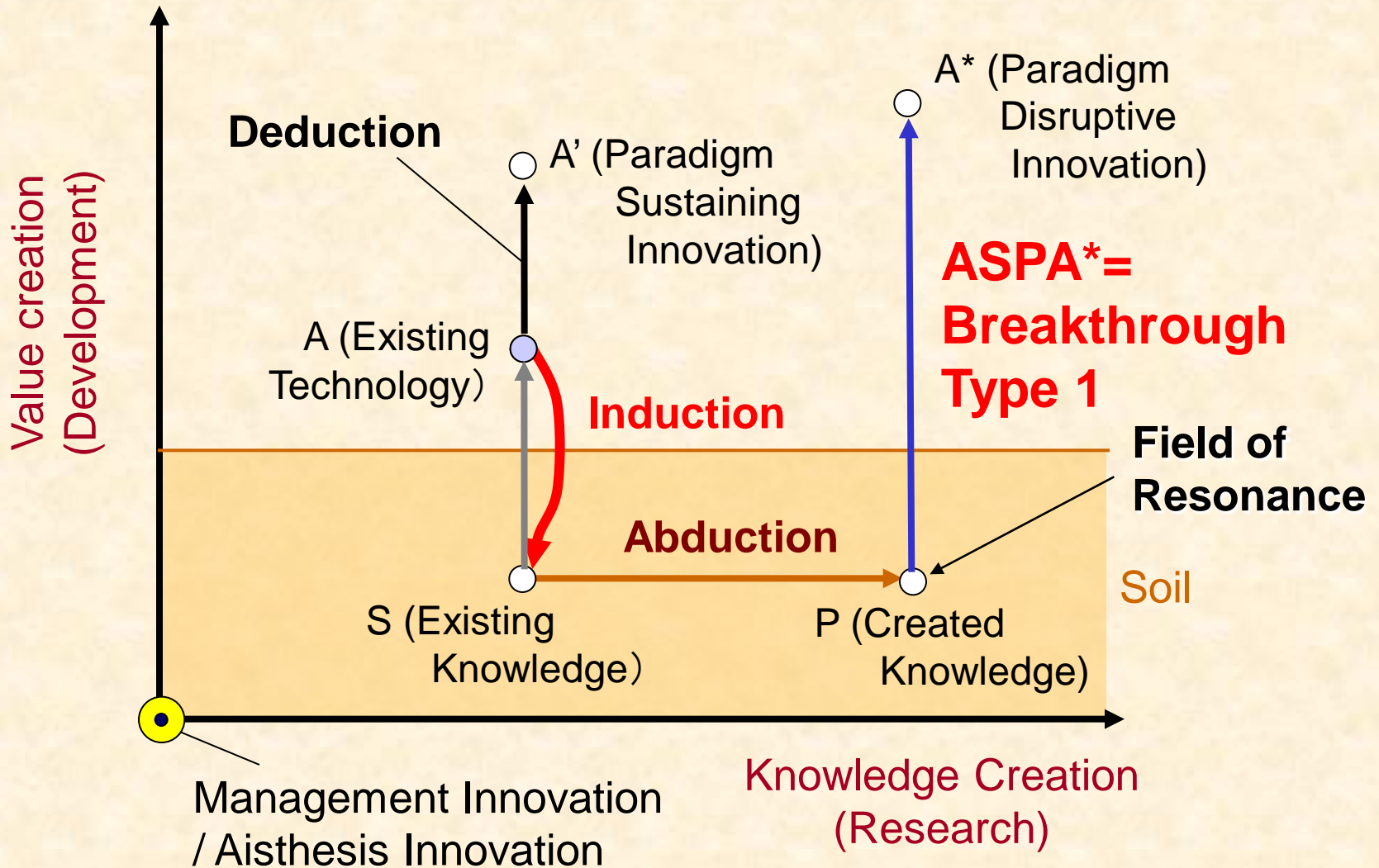
New Concept: Innovation Diagram !!!



Breakthrough Type 1

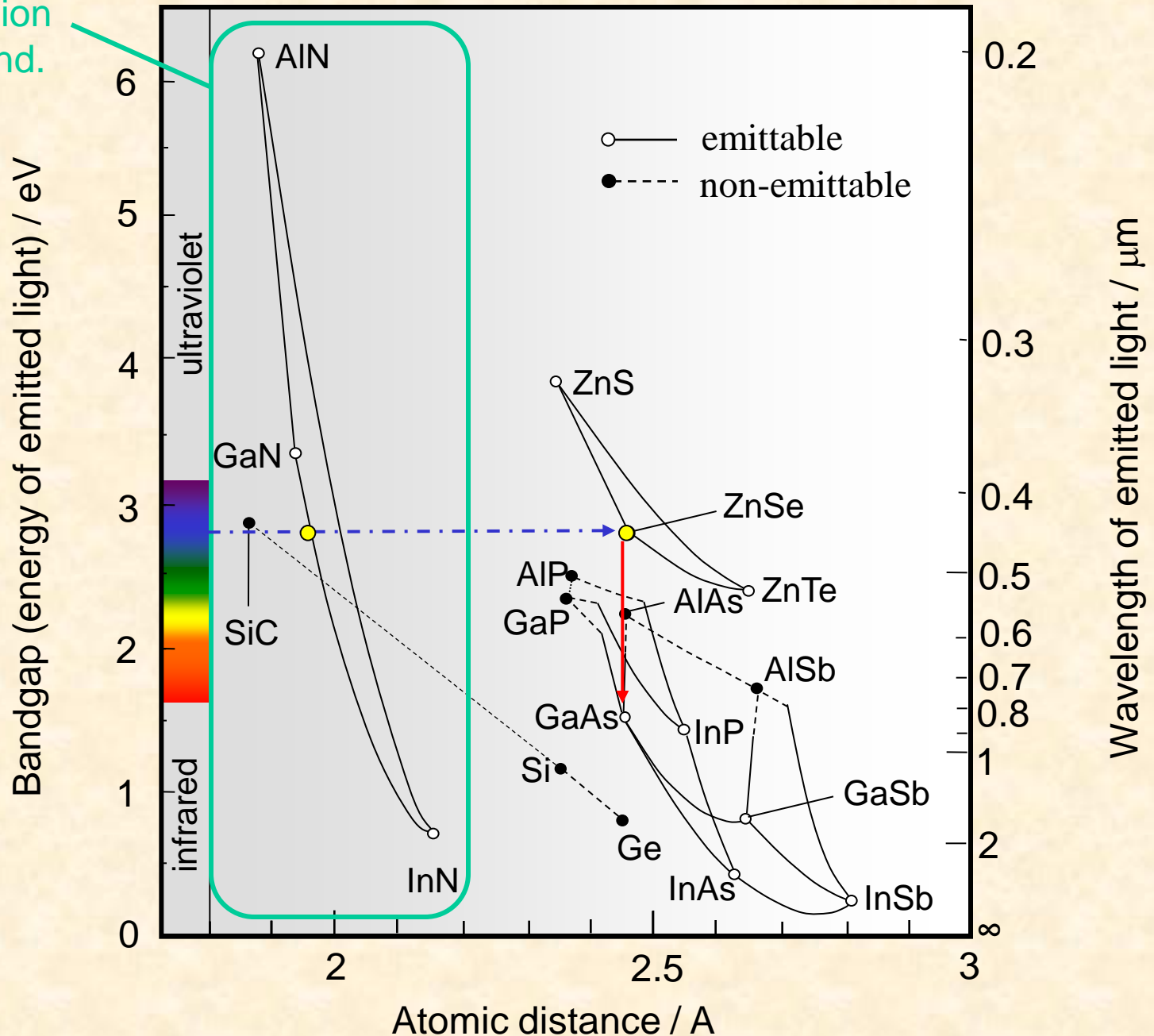


Breakthrough Type 1

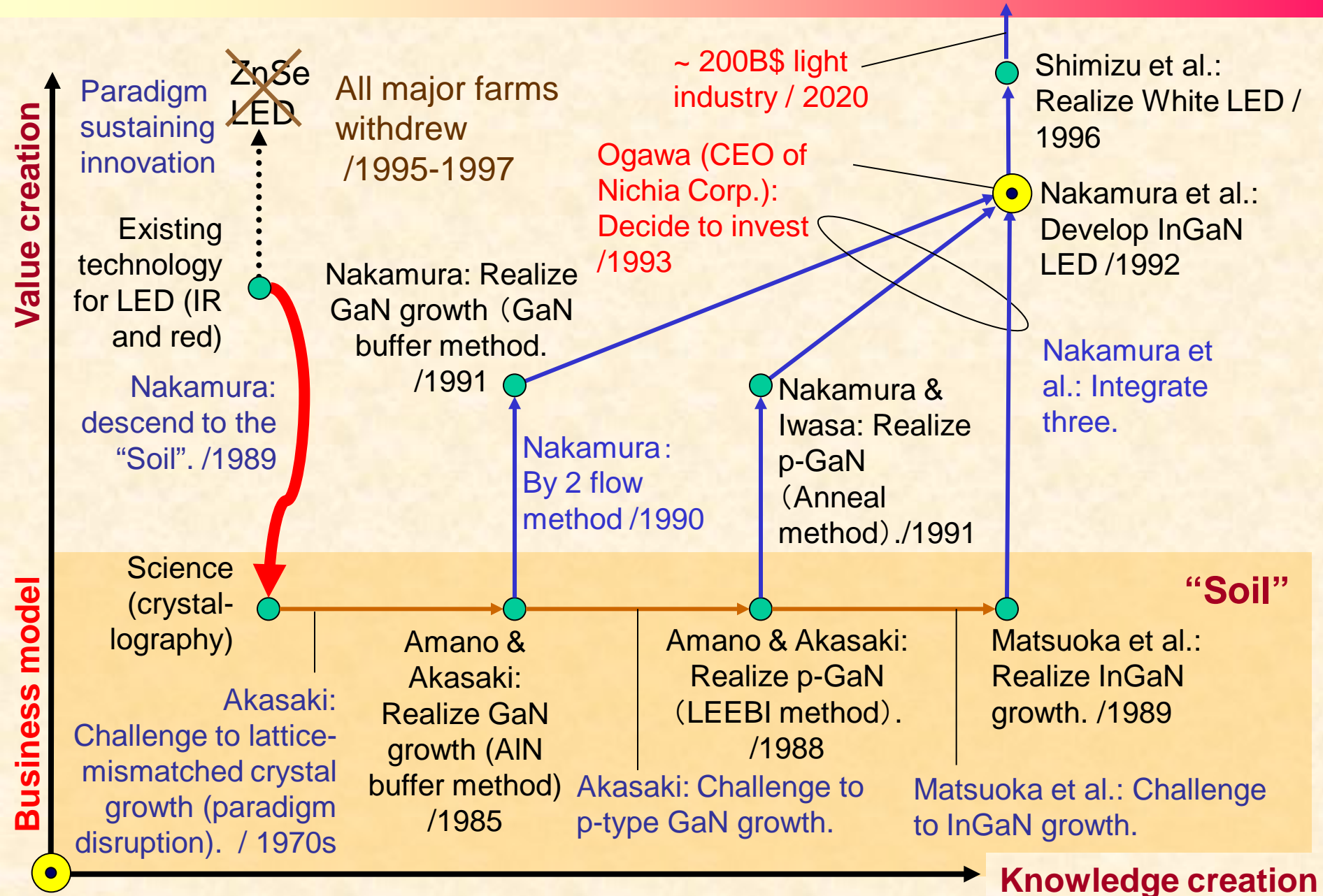


New generation semicond. Bandgap and atomic distance for semicond.

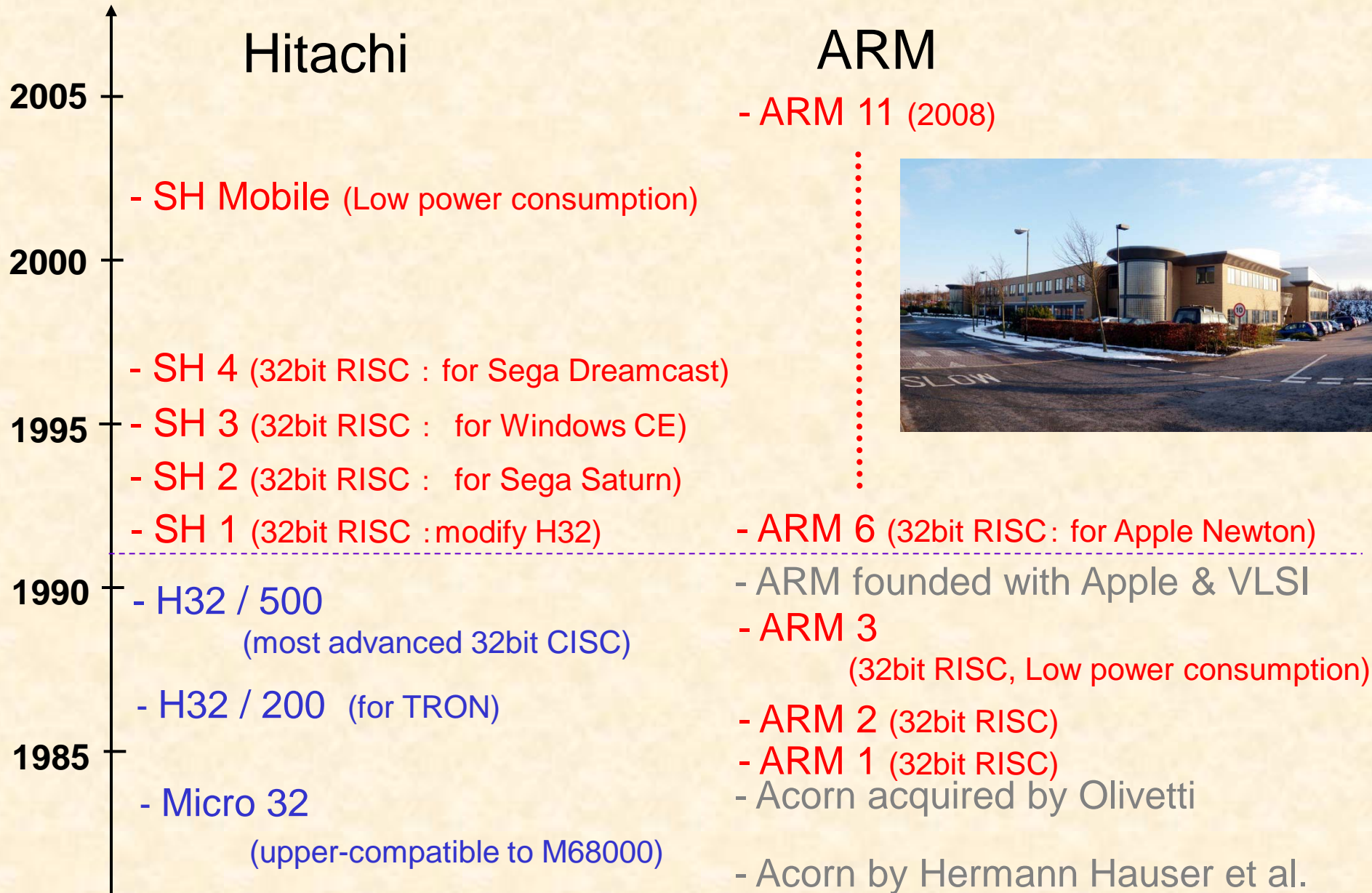
New generation semicond.



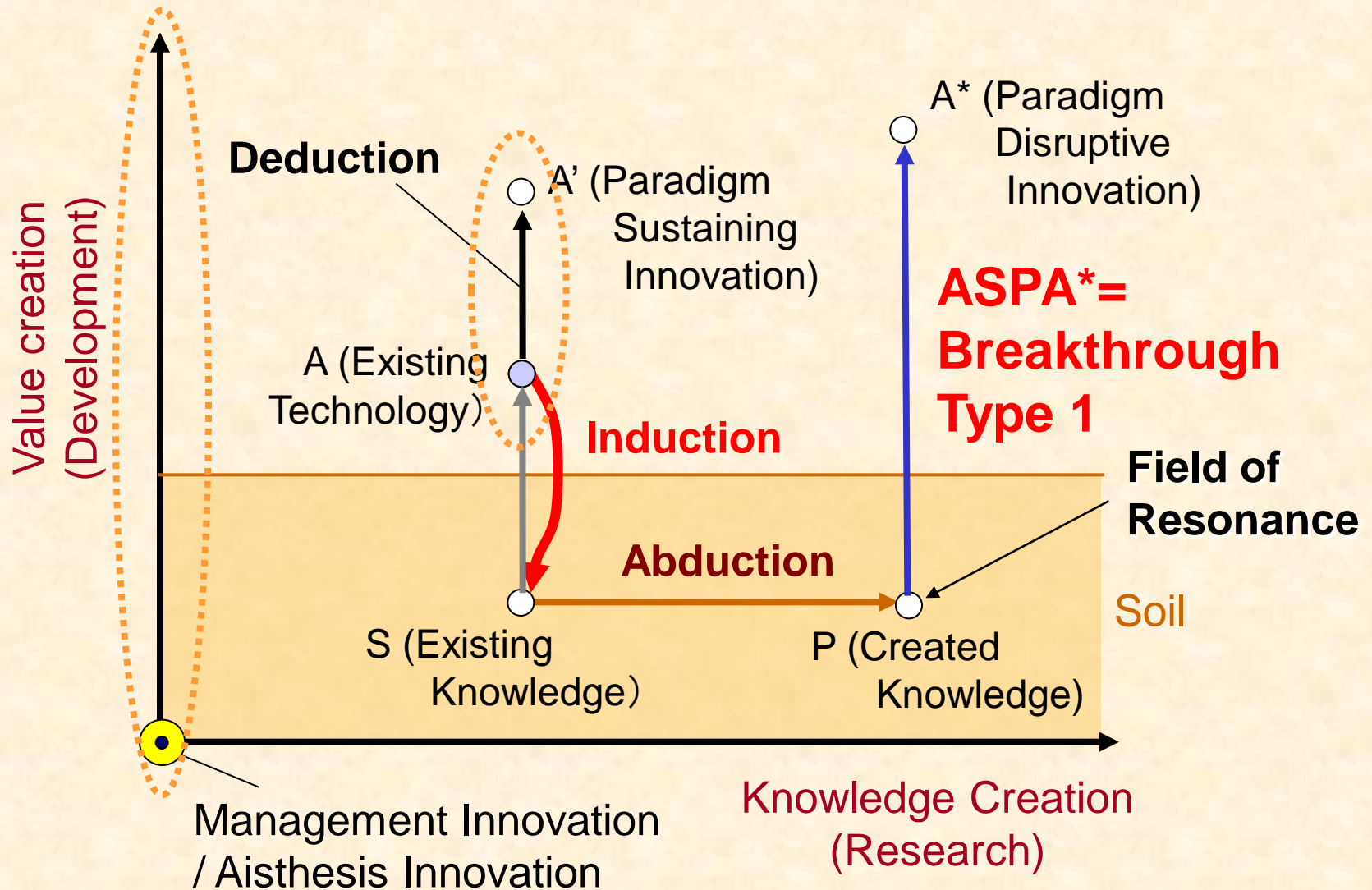
Innovation diagram: Blue LED



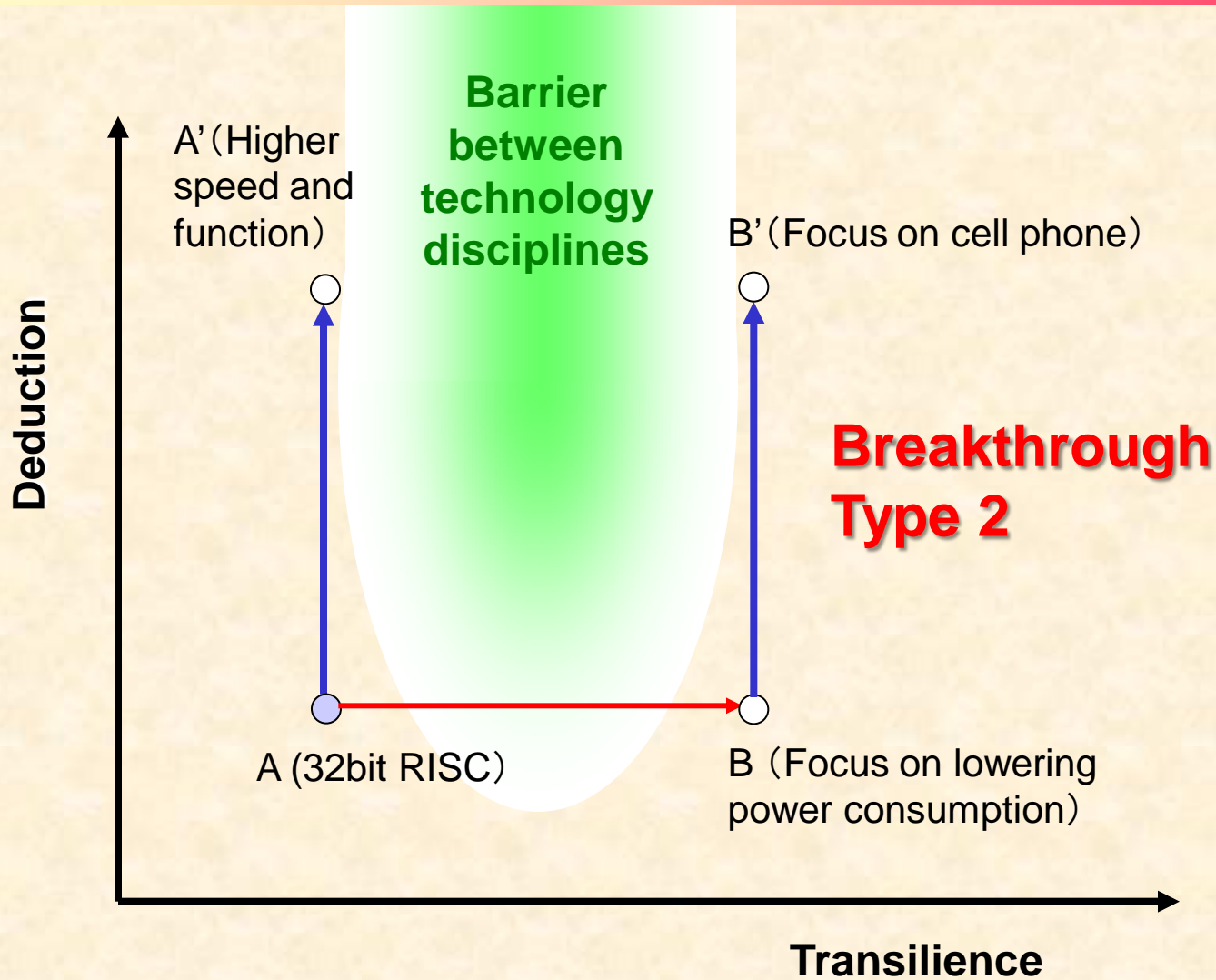
History of MPU by Hitachi and ARM



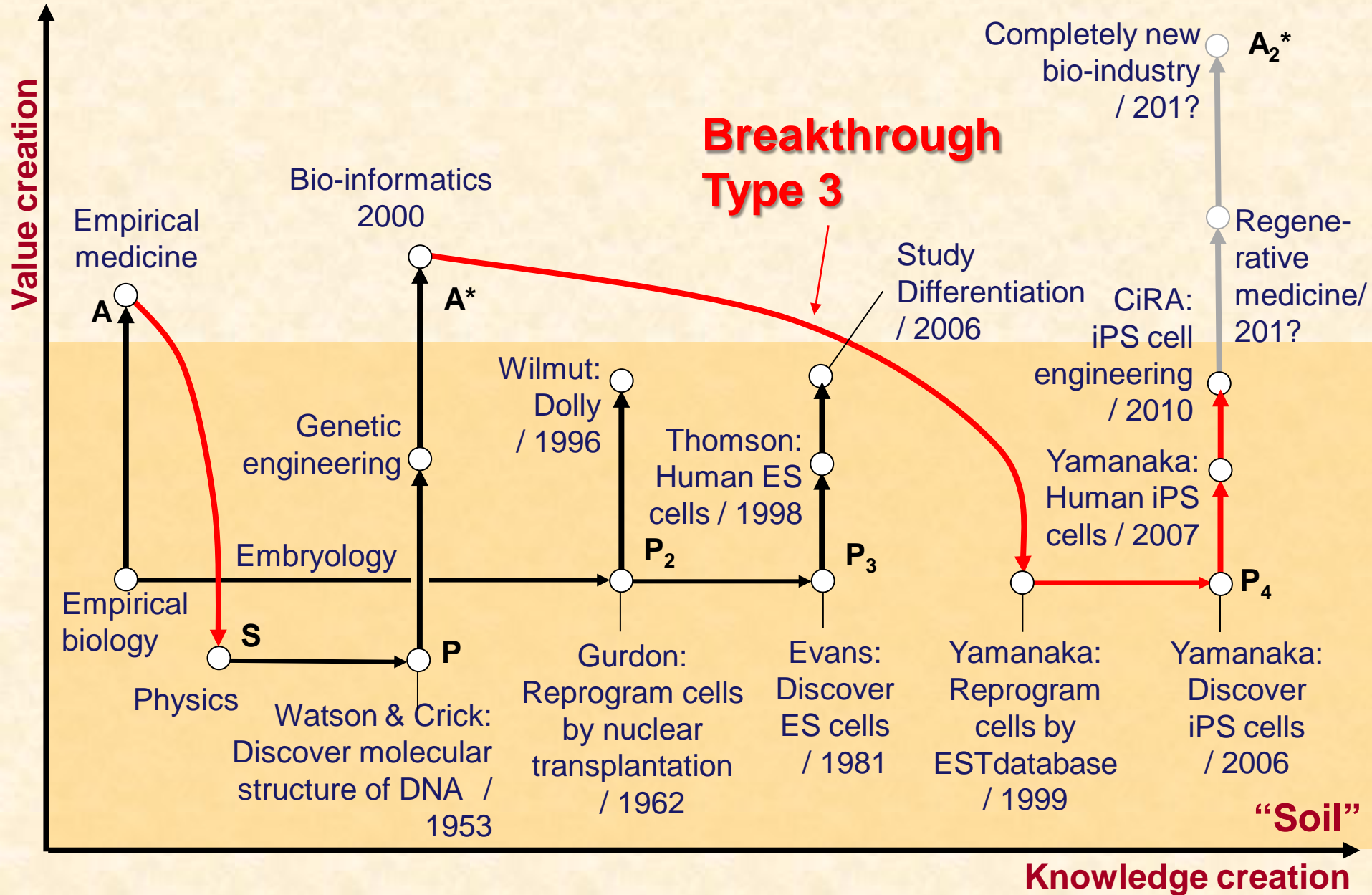
Extension of Innovation Diagram



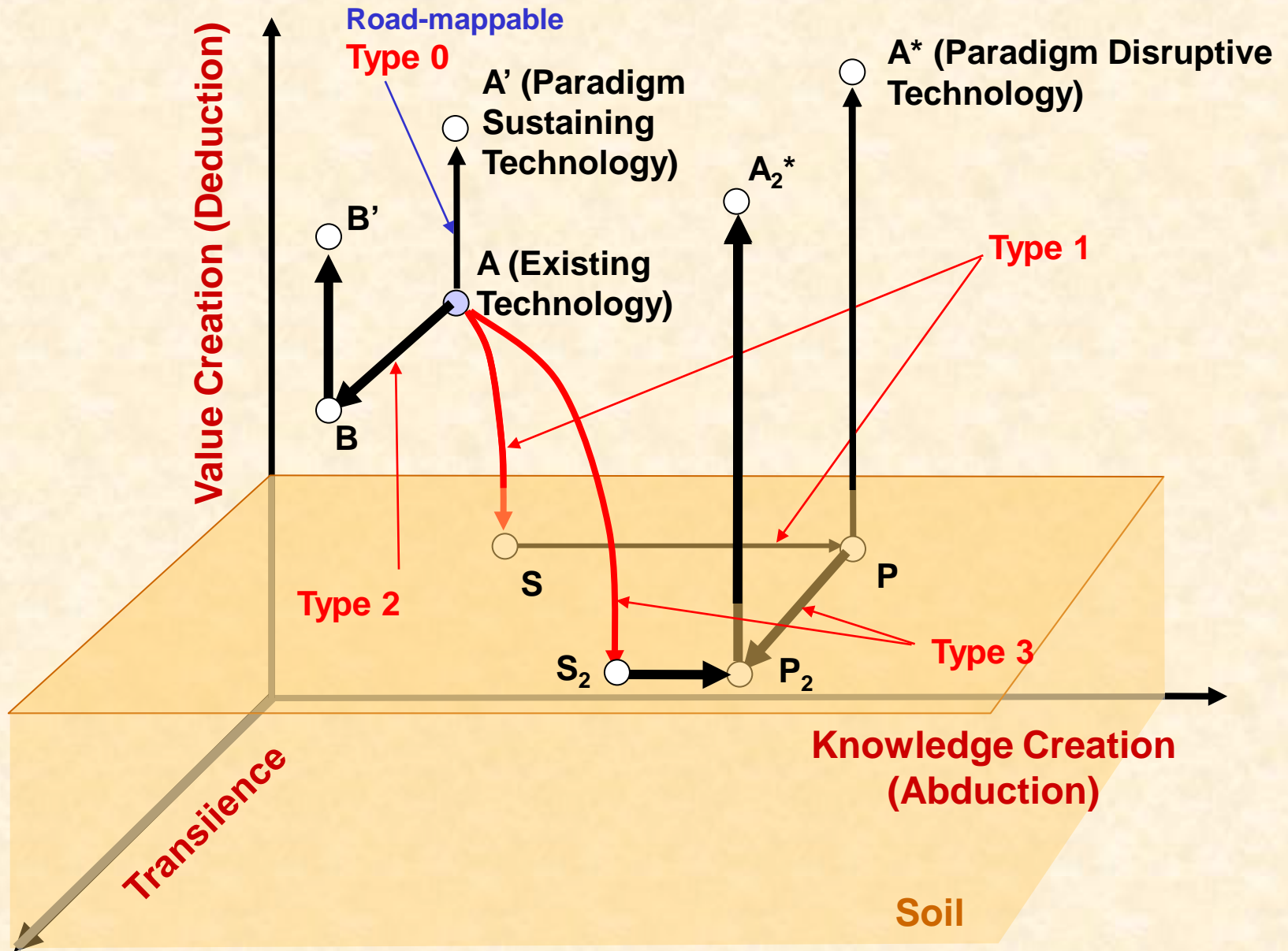
Breakthrough Type 2



Innovation diagram: iPS cells



Breakthrough Type 3



Conclusion

1. When you reach a dead-end by trivial Type 0 (**Deduction**), descend to the soil (**Induction**). Not until you descend into **the soil**, you can direct toward new paradigms by **Abduction**.
→ **Breakthrough Type 1** (=Paradigm disruptive innovation)

To accomplish Type 1, you must form “**Fields of Resonance**”, respecting the difference and diversity of each person’s goal of life.

2. Vision for future cannot be conceived by **Deduction** from the existing technology. **Transilience** toward the **aisthesis innovation** must be essential.
→ **Breakthrough Type 2** (=Christensen’s disruptive innovation)
3. Even in **the soil**, you should always search possible ways of **Transilience** and transgress the border of discipline during **Abduction**.
→ **Breakthrough Type 3**

Future can only be created from the existing soil.